

# Supercharge your SRE teams with Chaos Engineering

Engineering

Bloomberg

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Mikolaj Pawlikowski  
Engineering Team Lead

 [@mikopawlikowski](https://twitter.com/mikopawlikowski)

[TechAtBloomberg.com](https://TechAtBloomberg.com)





# Today's Talk

- What's Chaos Engineering?
- Why do SREs care?
- Innovation adoption lifecycle curve – where are we?
- Why Boring is good
- Chaos Engineering myths
- Getting CE on the roadmap

# Chaos Engineering

*“Chaos Engineering is the discipline of **experimenting** on a system in order to **build confidence** in the system’s capability to **withstand turbulent conditions** in production.”*

-- Principles of Chaos Engineering  
<https://principlesofchaos.org>

# Chaos Engineering

“ *experimenting*  
*to build confidence*  
*to withstand turbulent conditions* ”

-- Principles of Chaos Engineering  
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# Why do SREs care?

*SRE is “what happens when a **software engineer** is tasked with **what used to be called operations**”*

*-- Ben Treynor  
founder of Google's Site Reliability Team*

# Why do SREs care?

*Building **scalable** and **reliable** systems*

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# Reliability

1. The quality of being **trustworthy** or of **performing consistently well**.

“A fundamental aspect to building relationships is providing reliability.”

-- Oxford dictionary



# Remarkably reliable



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# Why do SREs care?

*Building **scalable** and **reliable** systems*

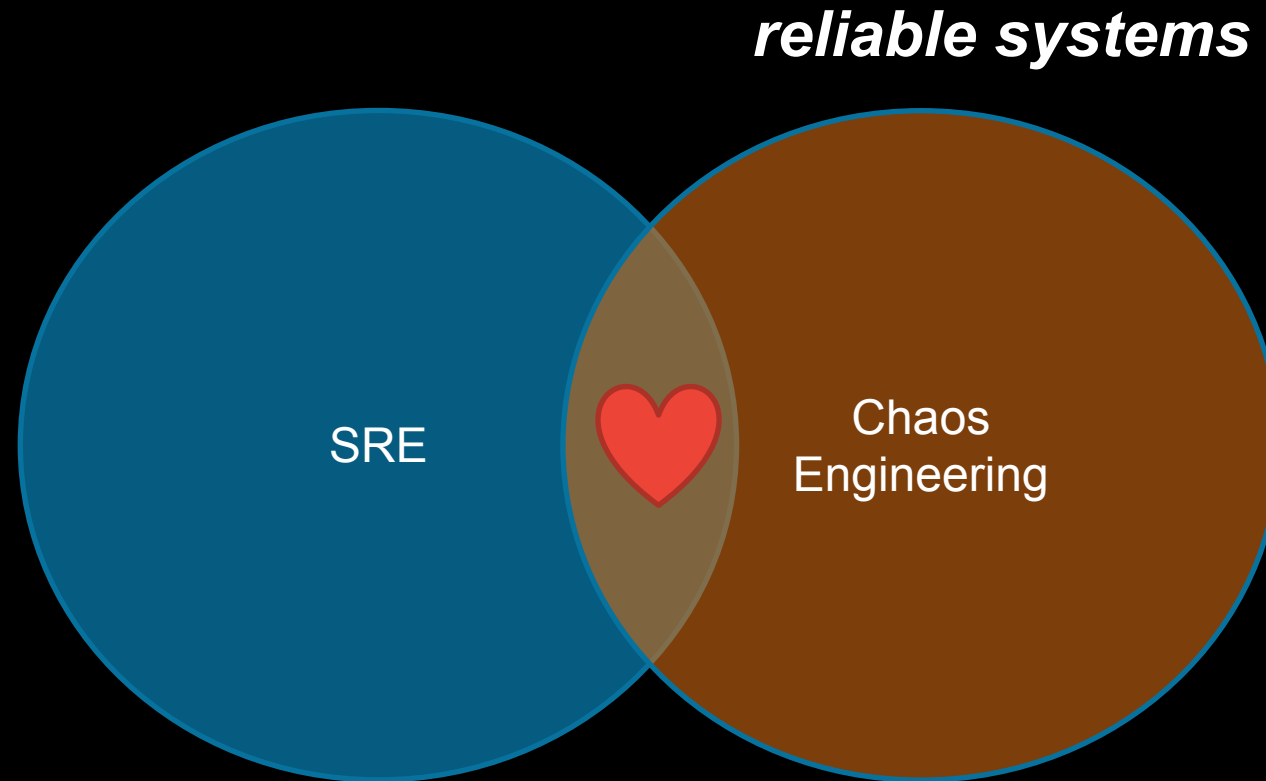
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# Why do SREs care?



# Testing

- *Unit tests*
- *Integration tests*
- *End-to-end (e2e) test*
- *Chaos Engineering*

# Chaos Experiment - ideas

## What if?

- Network latency increases?
- Traffic spikes?
- Database becomes slow?
- We trigger circuit-breaker?
- The application needs to heal?
- ...



# 4 steps to Chaos Experiment

1. *Ensure observability*
2. *Measure steady state*
3. *From hypothesis*
4. *Run experiment*

# 4 steps to Chaos Experiment

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# Chaos Engineering

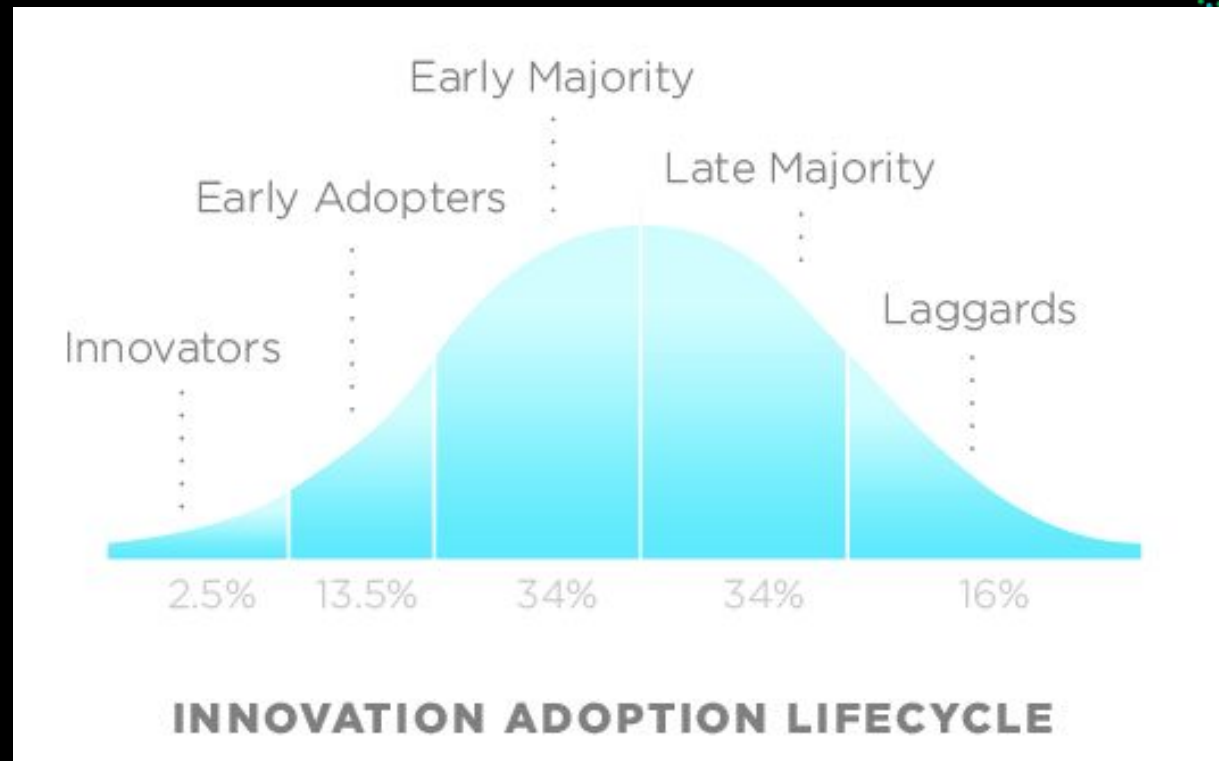
Site reliability through  
controlled disruption

Mikolaj Pawlikowski



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# Innovation adoption lifecycle



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[https://en.wikipedia.org/wiki/Technology\\_adoption\\_life\\_cycle](https://en.wikipedia.org/wiki/Technology_adoption_life_cycle)

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**Boring is good**






 **Mikolaj Pawlikowski**  
Author "Chaos Engineering: Site reliability through controlled disruptio...  
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What's the biggest blocker for [#chaosengineering](#) from your POV?

[#sre](#) [#devops](#) [#resiliency](#)











**What's blocking you from doing Chaos Engineering?**  
You can see how people vote. [Learn more](#)





Difficulty generating buy-in 	50%
Missing/hard to use tools	11%
Inadequate training	27%
Other (comment below)	11%


62 votes • Poll closed • [Remove vote](#)

   13 • 7 comments

Reactions

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# Chaos Engineering myths

- "It's Chaos Monkey, right?" / "It's breaking things randomly"
- "It's testing in production"
- "It's only for massively distributed systems"
- "We're not mature enough for CE"
- "We already have enough chaos ;)"



# Getting Chaos Engineering on the roadmap

- Risk vs. reward
- Getting called less

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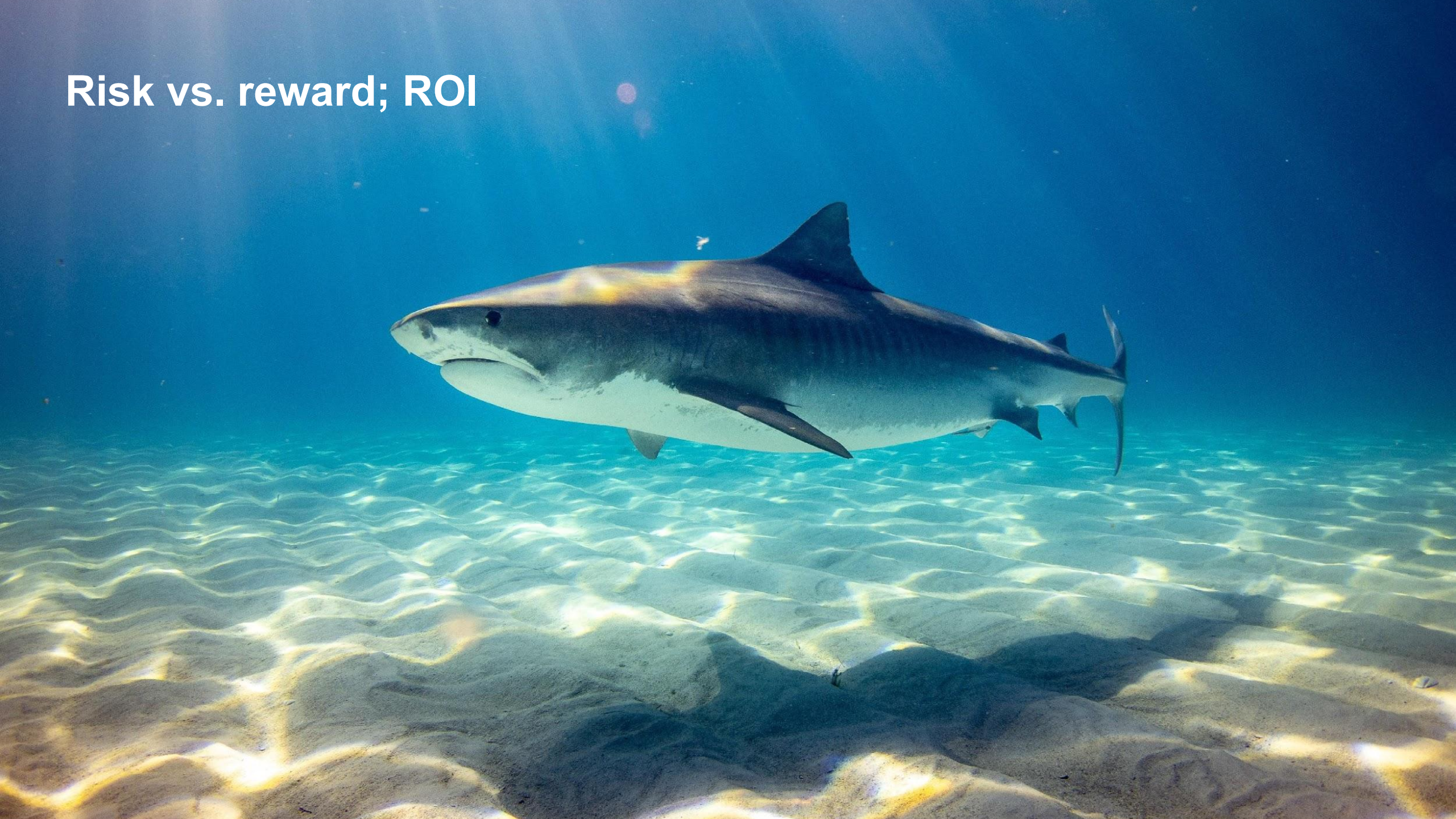
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<https://www.linkedin.com/pulse/chaos-engineering-getting-buy-in-mikolaj-pawlikowski/>



Risk vs. reward; ROI





# Leading Causes of Death

Data are for the U.S.

## Number of deaths for leading causes of death

- Heart disease: 647,457
- Cancer: 599,108
- Accidents (unintentional injuries): 169,936
- Chronic lower respiratory diseases: 160,201
- Stroke (cerebrovascular diseases): 146,383
- Alzheimer's disease: 121,404
- Diabetes: 83,564
- Influenza and pneumonia: 55,672
- Nephritis, nephrotic syndrome, and nephrosis: 50,633
- Intentional self-harm (suicide): 47,173

# Chaos Engineering:

Site reliability through controlled disruption

Manning

<https://www.manning.com/books/chaos-engineering>

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# Chaos Engineering

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# Let's connect!



**Mikolaj Pawlikowski**

Author "Chaos Engineering: Crash test your applications" | Engineering Lead at B...



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