

The Three Basic Truths About Microservices

What you need to know to get started.

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Agenda

Get your head around
microservices

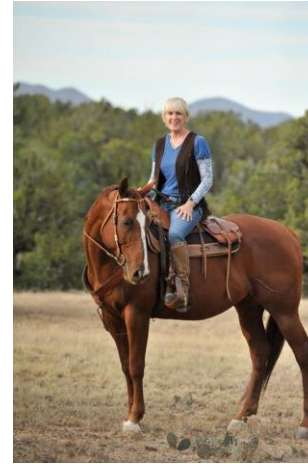
Know these three truths.

How to learn more.

Tracy Ragan

CEO

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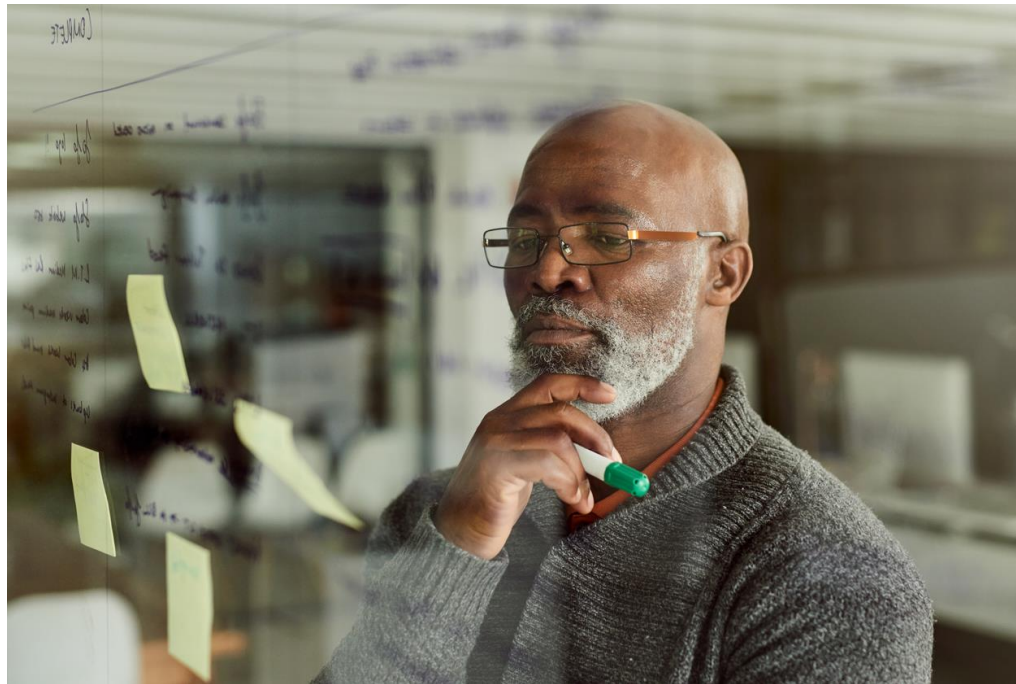


- CEO and Co-Founder – DeployHub, Inc.
- Founding Board member of the CD Foundation
- Founding Board Member Eclipse Foundation
- DevOps Institute Ambassador,
- 20+ DevOps Experience.

Wrap Your Head Around Microservices

The time is here.

We need to begin understanding cloud native architecture, Kubernetes and how our CD Pipelines will change.



So Much to learn

The task at hand is to understand how cloud native changes pipeline automation, and the pitfalls that are in front of us.

Don't try to learn everything about this platform – you will learn it all overtime.





The Foundation

Microservices are loosely coupled and independently deployed functions that flow through the Continuous Delivery pipeline alone. They are the foundation of business agility.

Microservices create an endless cycle of changes moving out to K8s clusters continuously.

Microservices Vs. Monolithic

We are taking our static application and breaking it into smaller puzzle pieces.



Three Basic Truths You Must Understand

- 1) Shared Platform- To gain the full benefit of microservices, they should be shared across teams.
- 2) Independently Deployed - Microservices are independently deployed and can impact multiple 'logical' applications.
- 3) The build step -Microservices do not require a traditional 'build' step. Linking is not done at the CI build, it is done at runtime via APIs.



Microservices Architecture is About Sharing

Truth #1



Most microservices should be reused.

Microservice sprawl is a sign that teams are not sharing services. Sprawl is expensive and confusing. DevOps professionals need to help make sharing easy.

Truth #1 Challenge: Finding and Sharing is Hard

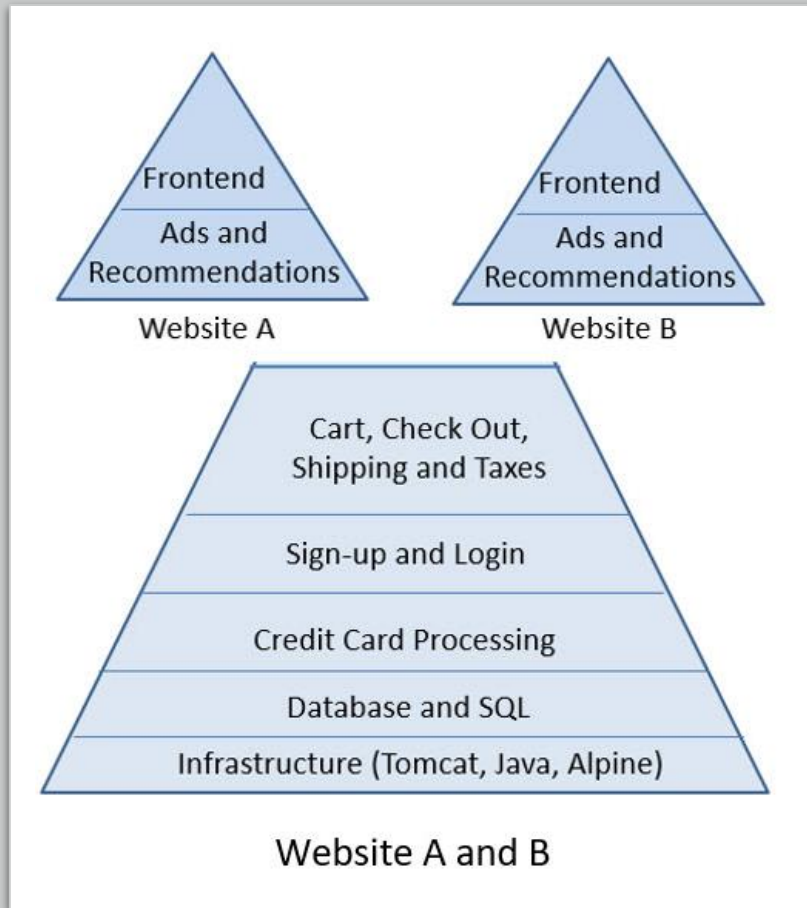
Microservice reuse must be facilitated
as a function of DevOps.



Domain Driven Design

Organizing Your Microservices:

- Domain Driven Design is where you are managing an architecture based on the microservice 'problem space.'
- Domains can be defined based on your organizational patterns. Start by decomposing a few applications and you will begin recognizing their commonality. What is common are potential domains.
 - Login routines
 - Database calls
 - Logging

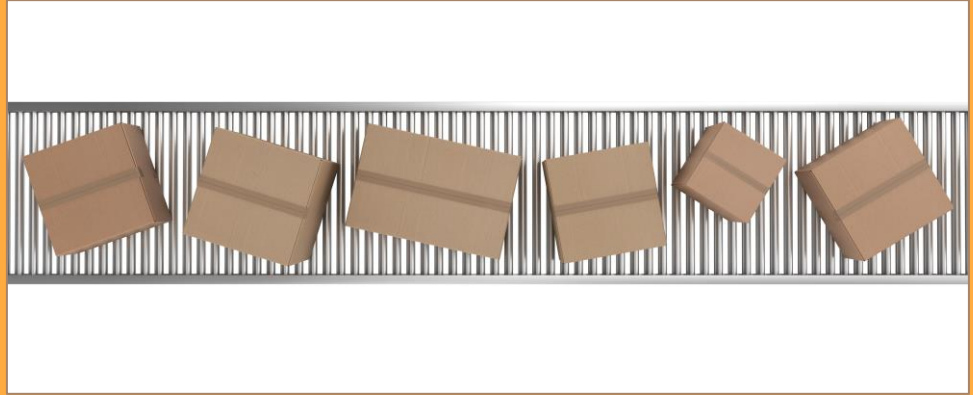


Microservices are Independently Deployed

Truth #2



Moving from one big static package. . .

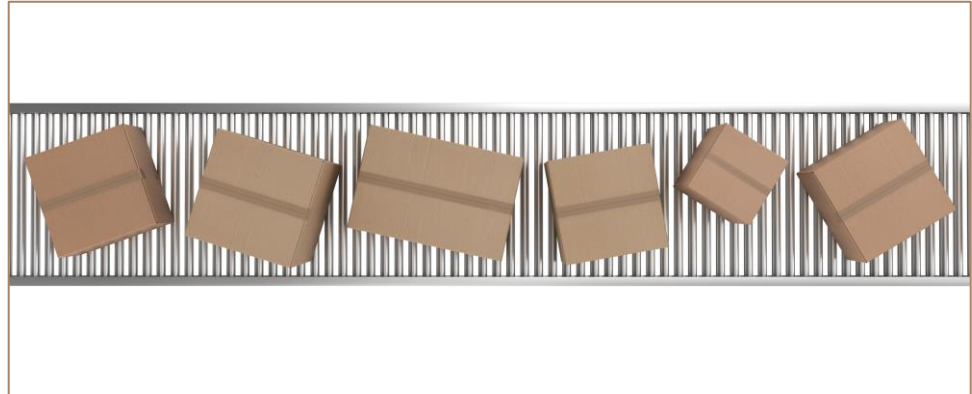


To many little dynamic packages.

Truth #2 Challenge - DevOps at Scale

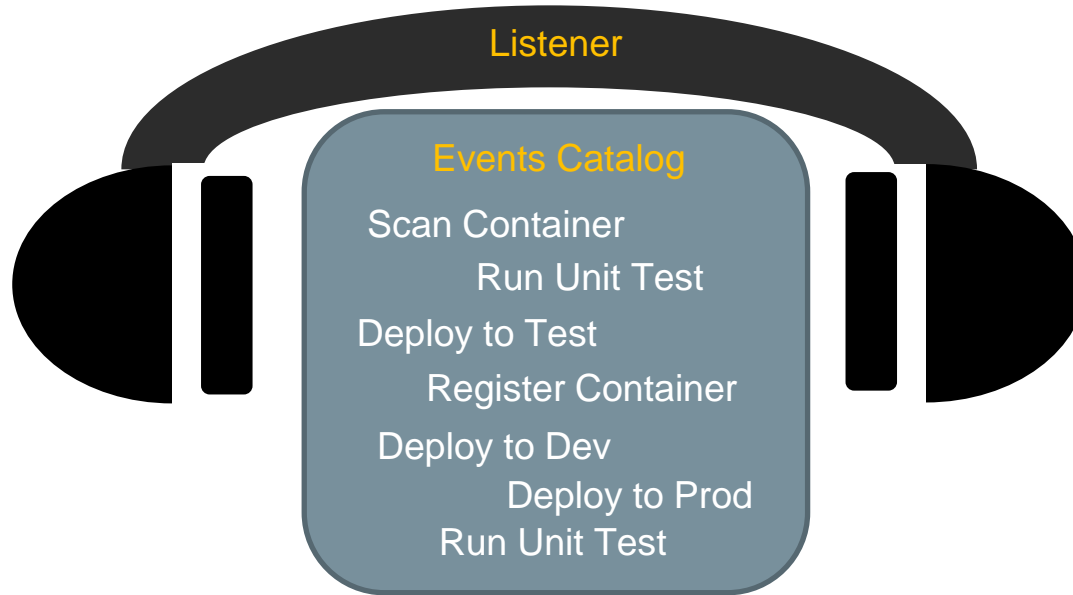


This requires **Unscripted** and **Automated** DevOps.



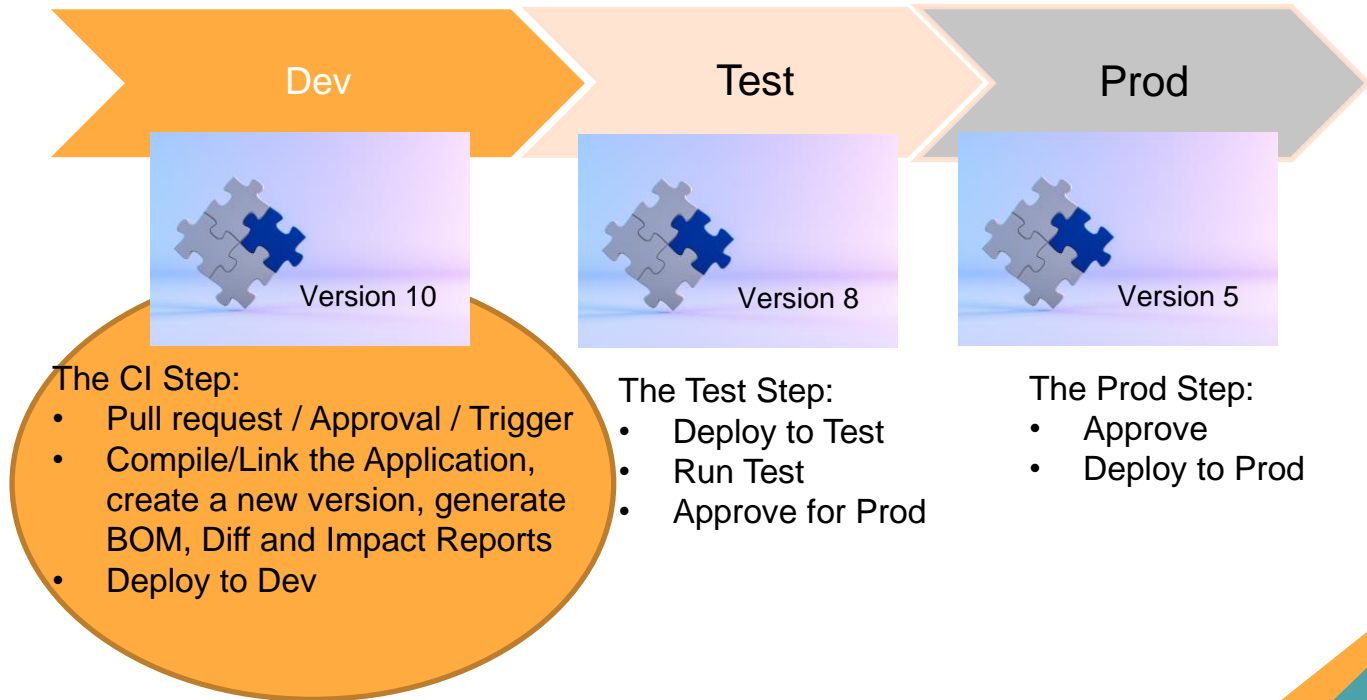
The number of pipeline workflows will increase and become difficult to manage.

Event Driven and Templated Pipelines



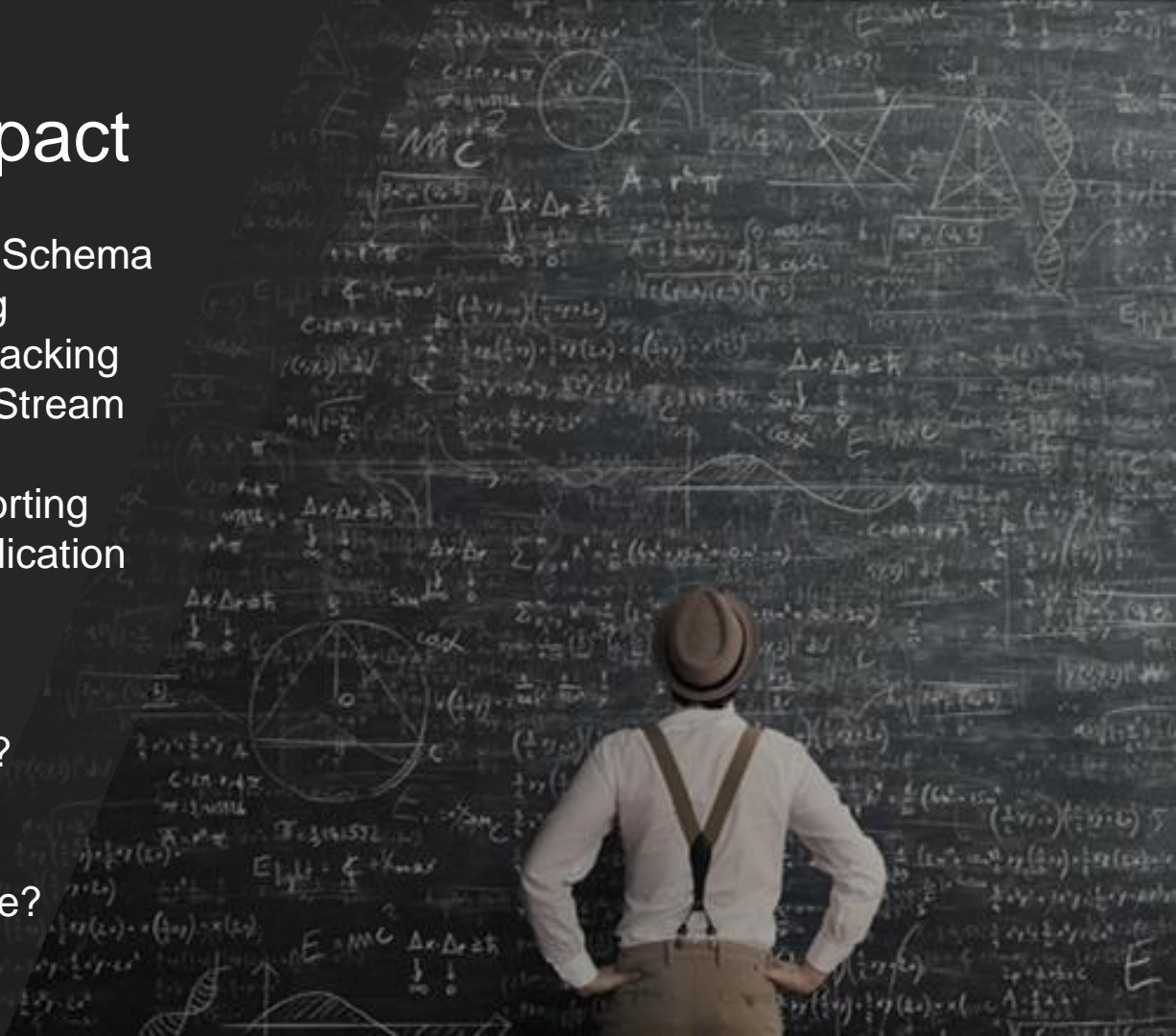
The Application Goes Away - Truth #3

Today's Application Pipeline



Truth #3 Impact

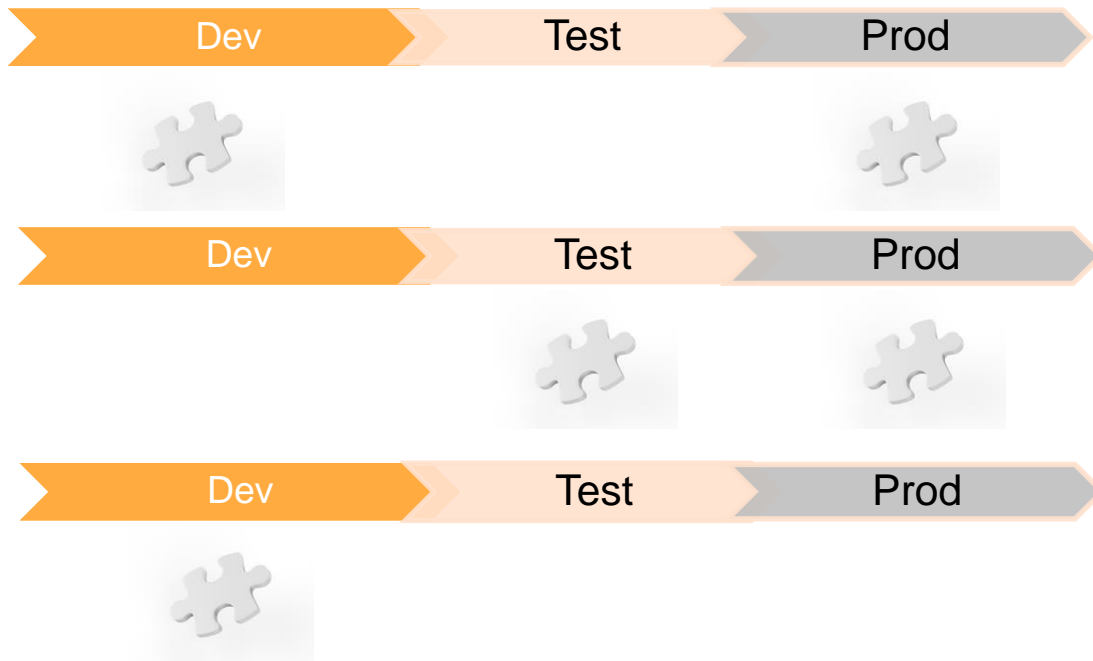
- Application Version Schema
 - Impacts Testing
 - Impacts Bug Tracking
 - Impacts Value Stream
- Bill of Material Reporting
 - How is the Application Configured?
- Difference Reports
 - What was new?
- Impact Analysis
 - Should I release?



Truth #3 Challenge - Configuration Management

Tomorrow's Microservice Pipeline

- Dev does not create an “application” much less tracks versions.
- You may not know when a new version of a service was released – you now have a new version of your application.

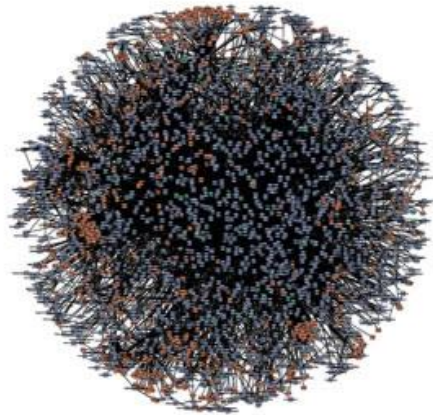




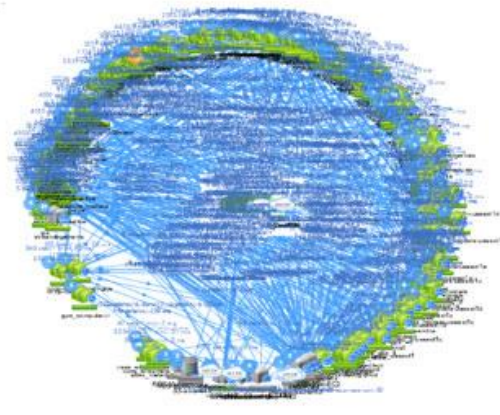
Visualizing
the Logical
View of the
Application

Microservice Configuration Management

Navigating the Death Star



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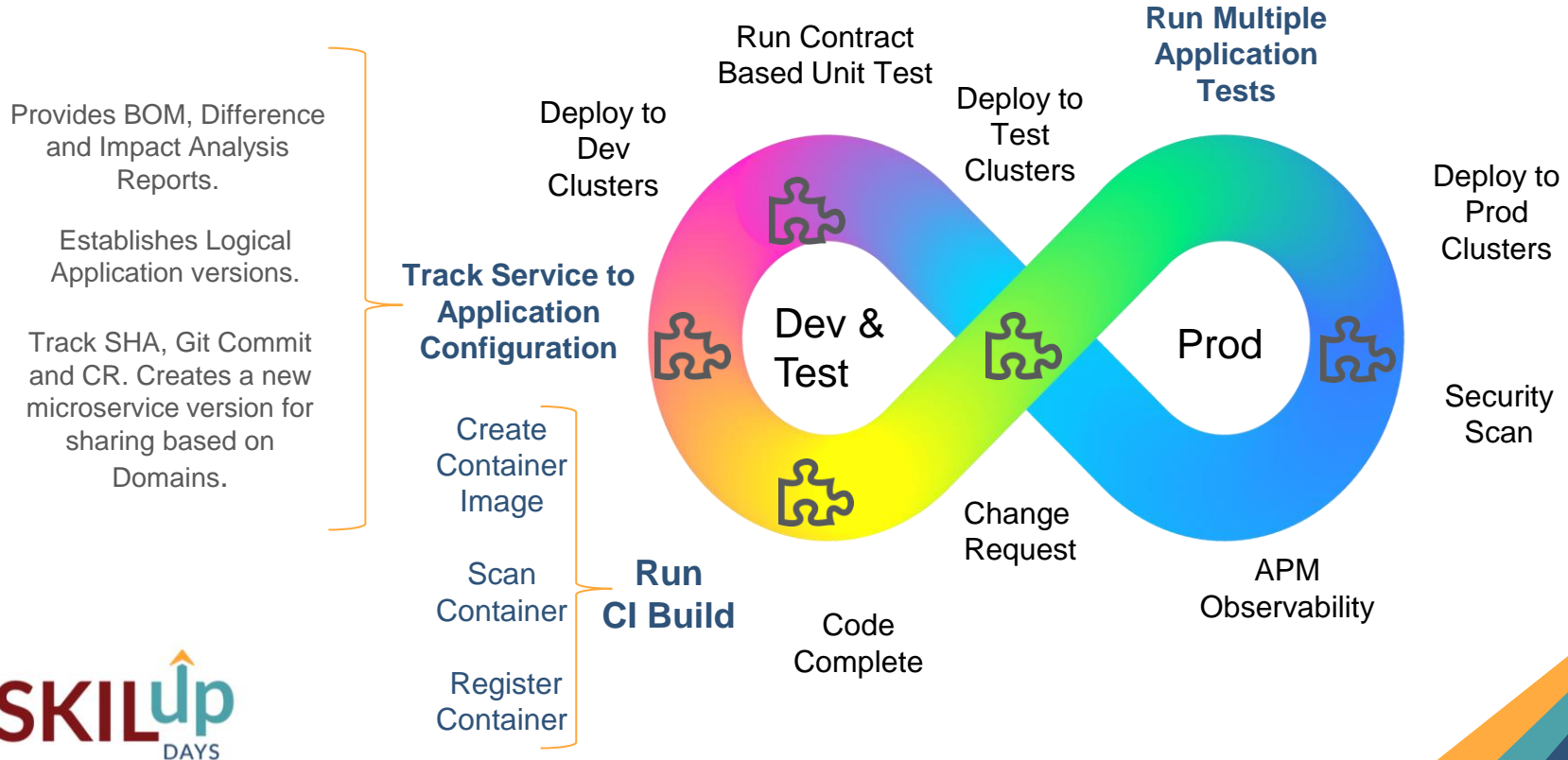


NETFLIX

Critical Data for both Dev and Ops:

- Tracking what microservices your application consumes (Version and BOM).
- Knowing when a particular microservice is about to be updated or has been (Difference Reports).
- What cluster is the new service active in (Deployment Tracking).
- If I update a microservice who will I impact (Impact Analysis).

A Modern Pipeline



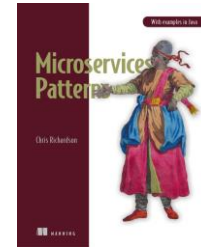
Learn More

Training and Certifications

- devopsinstitute.com/certifications/
- training.linuxfoundation.org/
- cd.foundation/training/
- Microservices.io

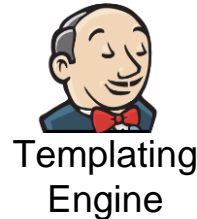


CD.FOUNDATION



Learn About New Open Source Solutions for CD

- Tekton - <https://cloud.google.com/tekton>
- Spinnaker - <https://spinnaker.io/>
- Jenkins Templating Engine - <https://www.jenkins.io/blog/2019/05/09/templating-engine/>
- Ortelius – [Ortelius.io](https://ortelius.io)
- Helm – [Helm.sh](https://helm.sh)



THANK YOU!

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Chat Lounge for Questions

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