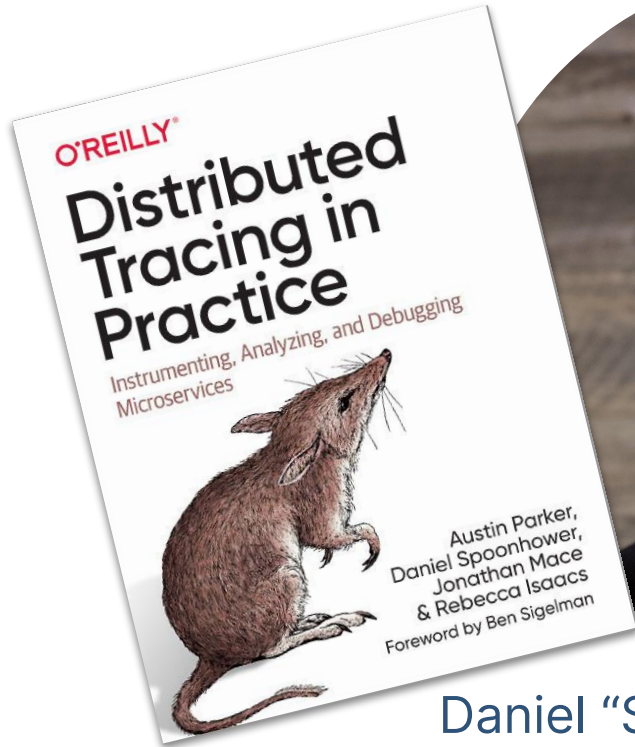




How to Get Actual Business Value From Distributed Tracing

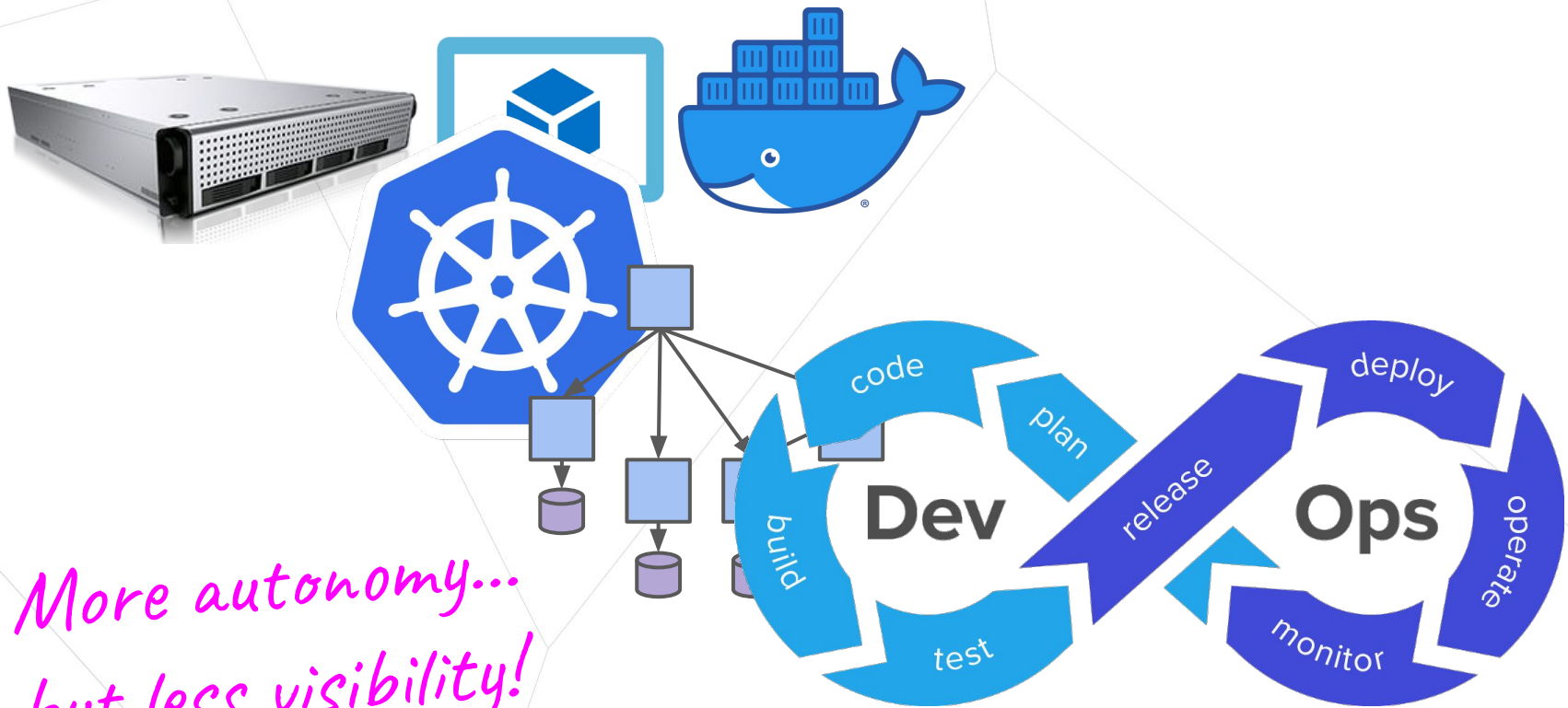
Daniel “Spoons” Spoonhower
CTO and Co-founder, Lightstep
@save_spoons
spoons@lightstep.com



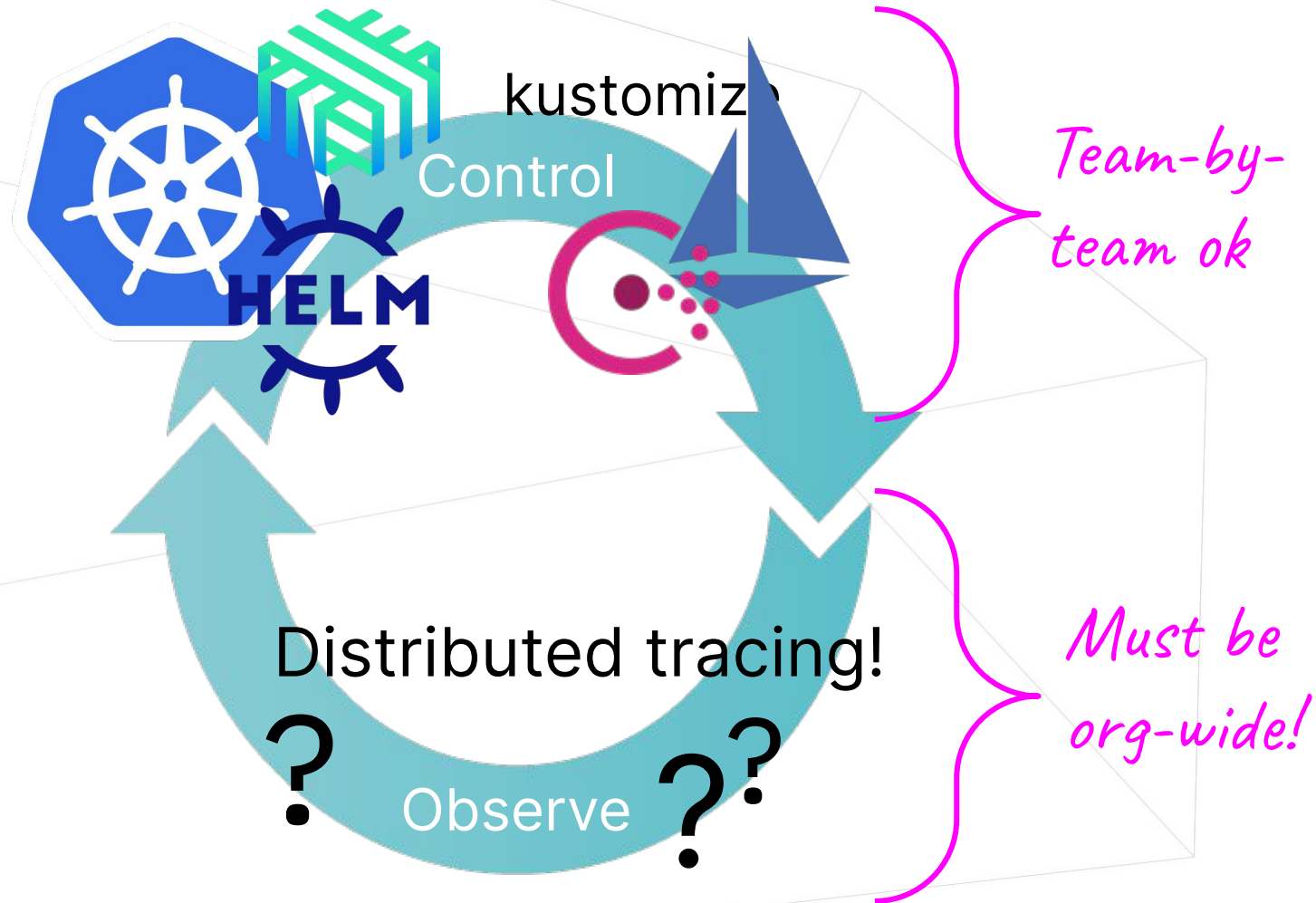
Daniel "Spoons" Spoonhower
CTO and Co-founder, Lightstep
[@save_spoons](#)

What Changed?





*More autonomy...
but less visibility!*



Observability əb-'zər-və-bi-lə-tē

1. (*n*) the ability to navigate **from effect to cause**
2. (*adj*) related to supporting that ability (such as a tool or process)
"used an observability tool to understand what caused the change"

For example, being able to navigate from...

Spike in errors → misconfiguration

Increased latency → new customer behavior

User complaints → upstream service deployed



Getting Actual Business Value From Distributed tracing

Fundamentals



Developer velocity
Software performance
Managing costs

Deploying tracing



Distributed Tracing



Distributed tracing, defined

Traces are a form of telemetry based on *spans* with structure

- Span = timed event describing work done by a single service

Tracing is a diagnostic tool that reveals...

... how a set of services coordinate to handle individual user **requests**

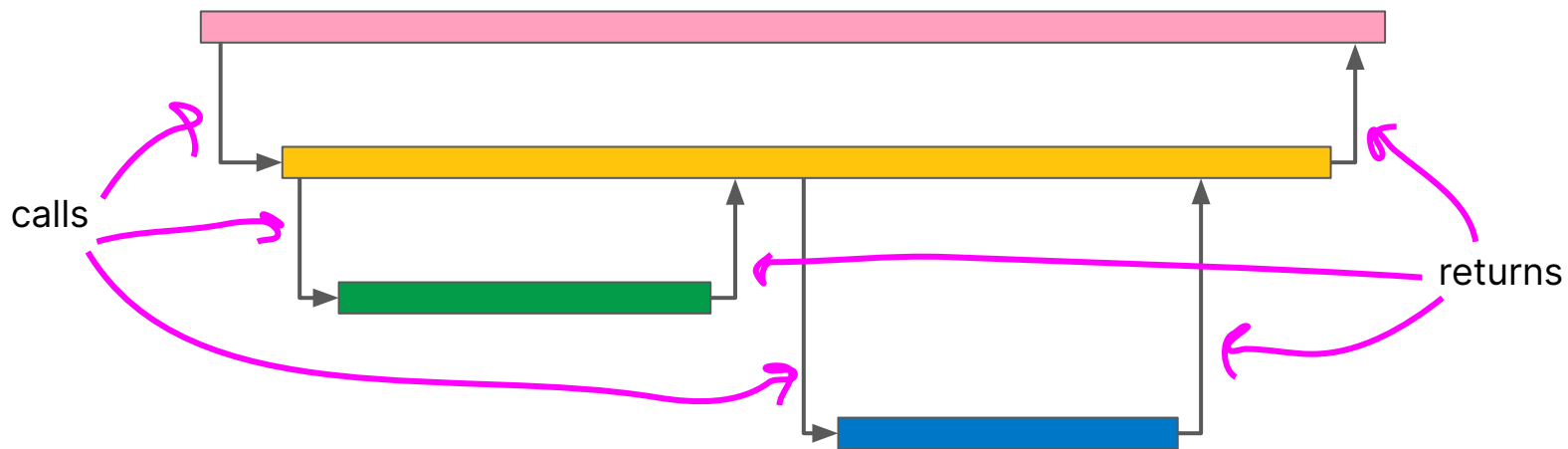
... from mobile or browser to backends to databases (**end-to-end**)

... including metadata like **events** (logs) and **annotations** (tags)

Provides a **request-centric** view of application performance



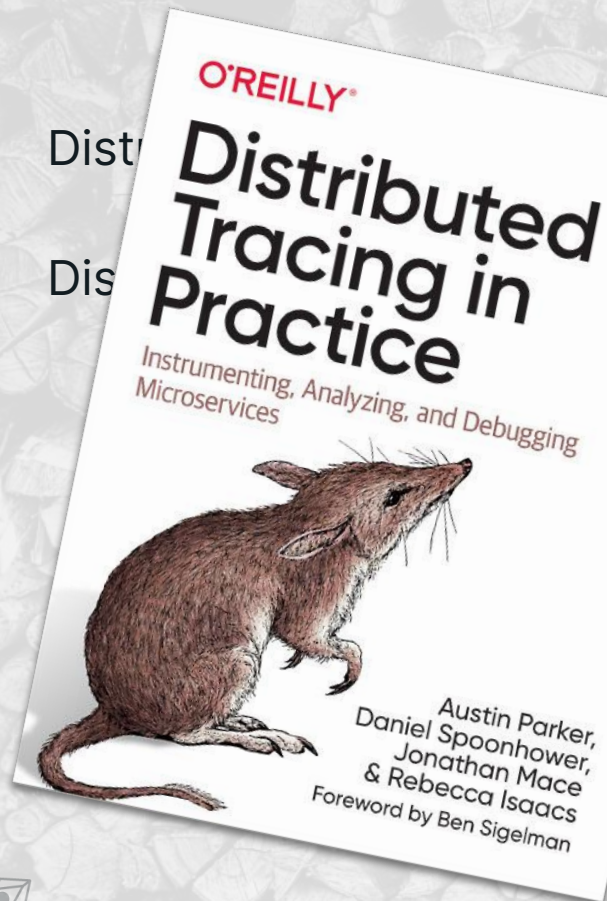
Relationships matter



Traces encode causal relationships between callers and callees



Traces are the raw material, not the finished product



st structs

nd se

Google Technical Report dapper-2010-1, April 2010

Dapper, a Large-Scale Distributed Systems Tracing Infrastructure

Benjamin H. Sigelman, Luiz André Barroso, Mike Burrows, Pat Stephenson,
Manoj Plakal, Donald Beaver, Saul Jaspán, Chandan Shanbhag

Developer Velocity



Increasing developer velocity

- Make (common) tasks faster
- Reduce interruptions
- Improve communication
- Prioritize high impact work

Verify deployments

Root cause analysis

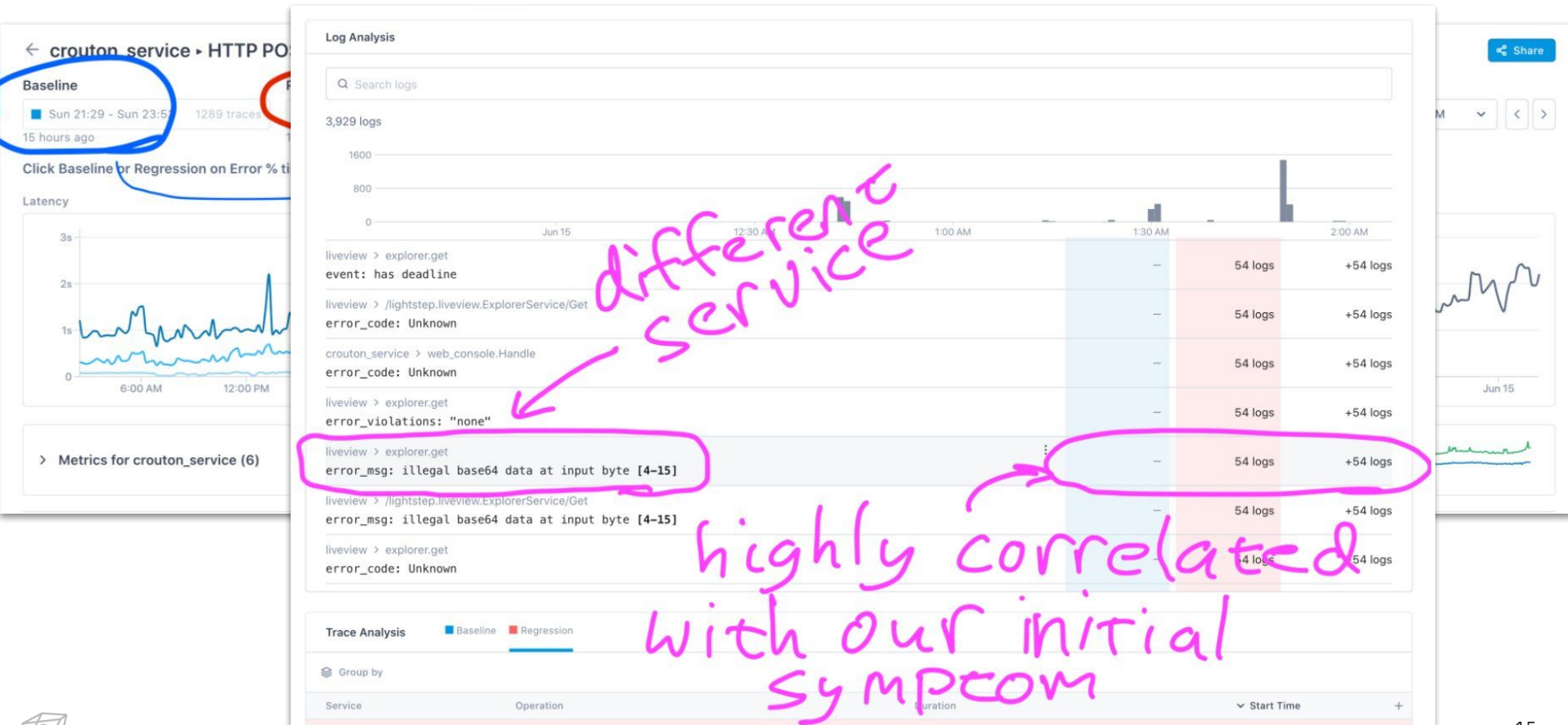
Better alerts

Understand dependencies

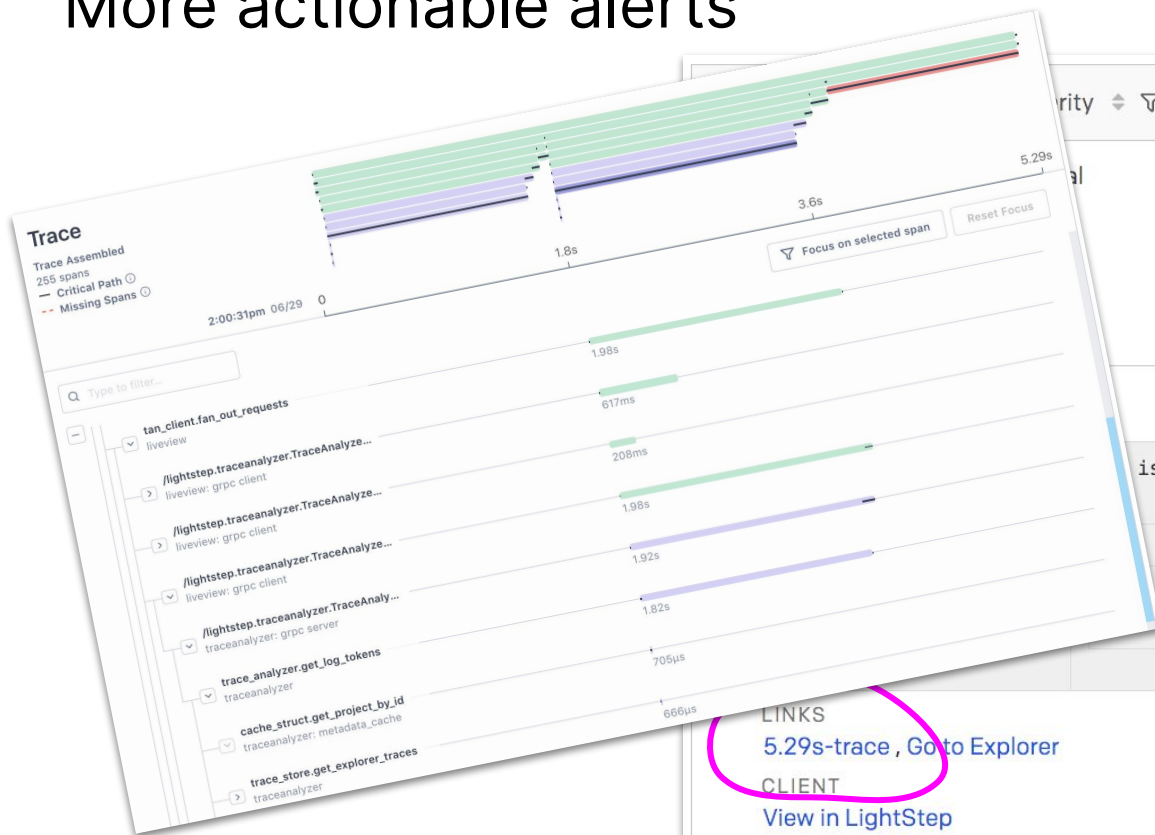
Define and track SLOs



Accelerate root cause analysis



More actionable alerts



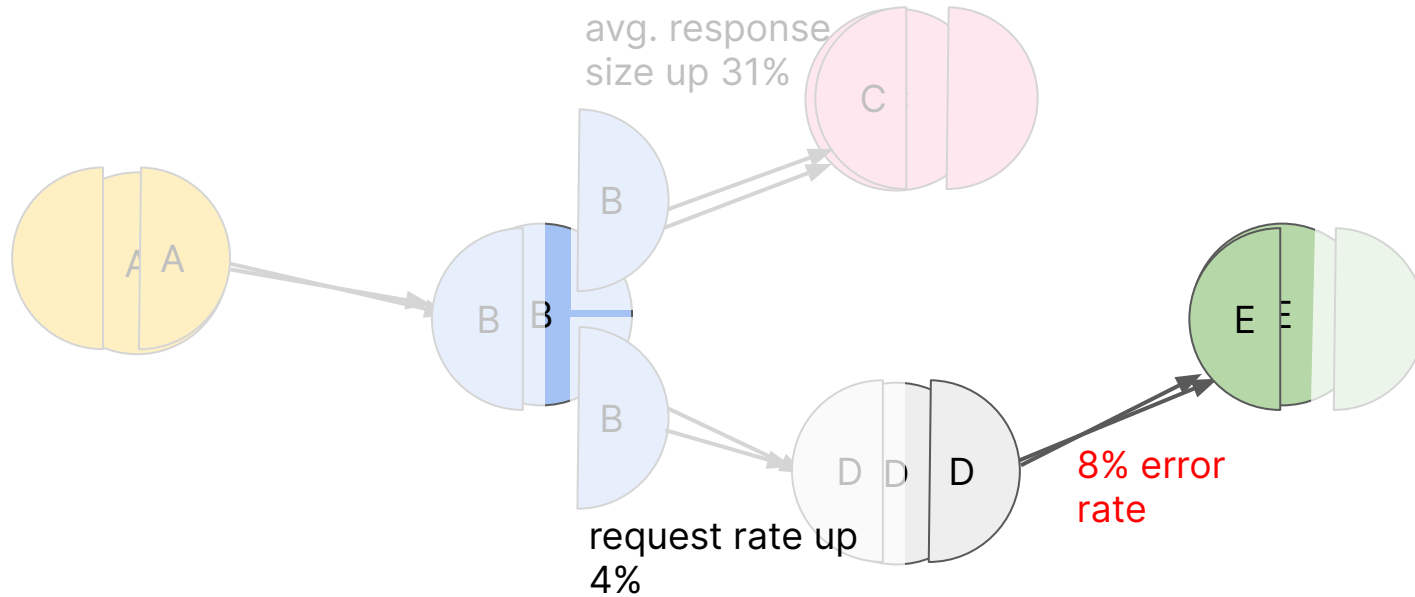
Priority	Summary	Created
	service IN ("liveview") AND operation IN ("/lightstep.liveview.ComparisonService/CompareLogs") (lightstep-public) [Compare Logs p50 > 5s]	on Jun 29, 2020 at 2:21 PM
	HIDE DETAILS	
	is above 5.00s over the last 15m	
	ActualValue	5.360254s

LINKS
5.29s-trace, Go to Explorer
CLIENT
View in LightStep
View Message

"Are We All on the Same Page?
Let's Fix That"
Luis Mineiro, SREcon EMEA 2019
(Search for "same page unix")



Understanding dependencies... without tracing



Understanding dependencies

Without tracing...

- Each connection in isolation
 - “A talks to B”
- No way to narrow scope
- No way to meaningfully tie in other metrics

With tracing...

- End-to-end context
 - Request *graph*
- Can refine based on any property of the request
- Metrics linked to current scope



Use traces and service dependencies

- Enhance training for new team members
- Facilitate operational review meetings
- Inform architectural design decisions
- Set SLOs for internal services

Use SLOs to...

- *Measure reliability*
- *Set error budgets*
- *Hold teams accountable*



Software Performance

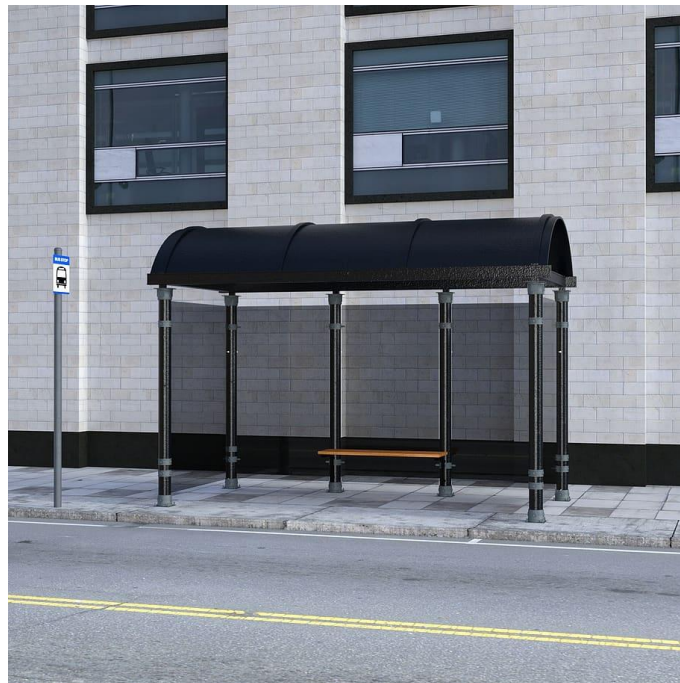


Improving software performance

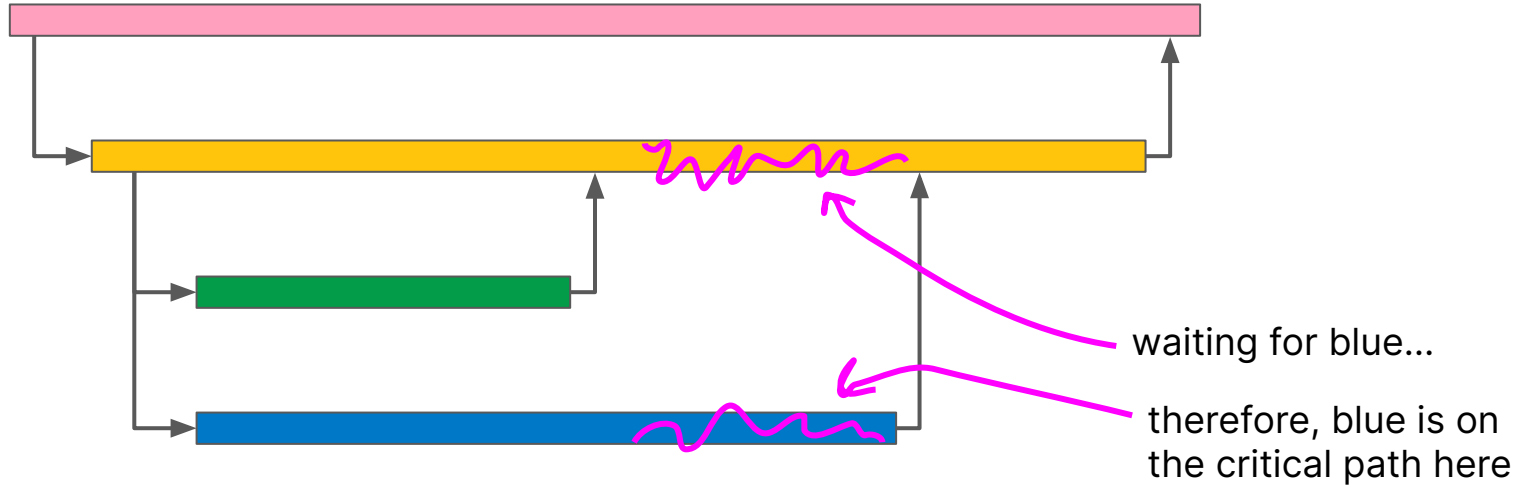
Performance means “performance as experienced by end users”

Tracing can help by...

- Better distribution of computation
- Focusing optimization where it matters



Defining the critical path

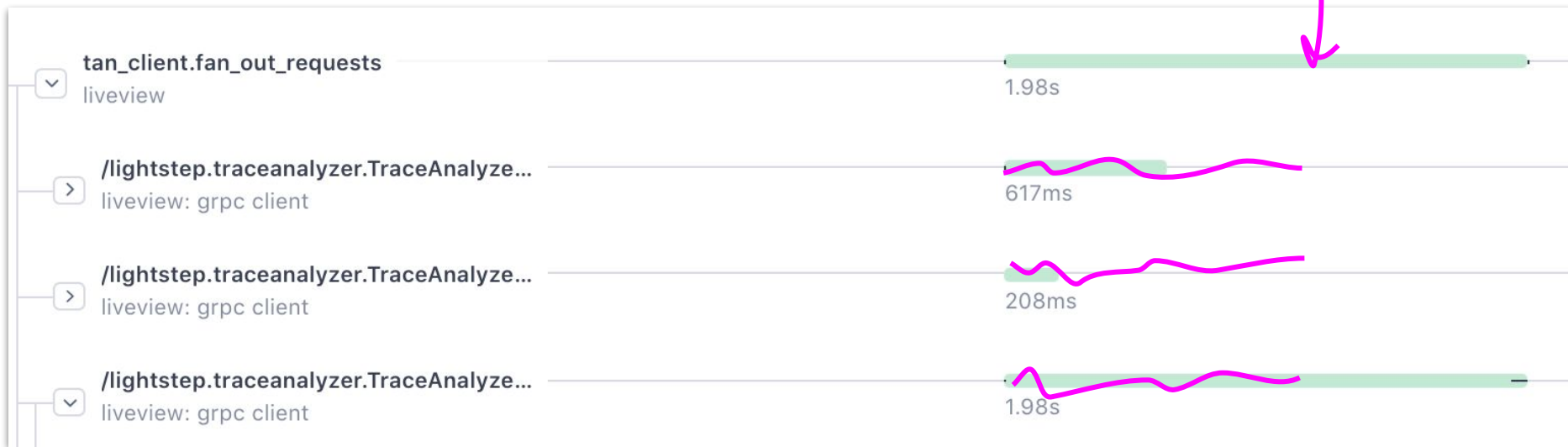


A (part of a) span is on the critical path if:

- reducing its duration speeds up overall request



Rebalancing fan-out



Amdahl's Law

A

Given a choice between

1. 50% improvement
2. No improvement

Obvious... once you

The screenshot shows a Google search for "Camera". At the top, it says "About 4,290,000,000 results (0.70 seconds)". Below this is a Wikipedia entry for "Camera", describing it as an optical instrument used to record images. To the right of the Wikipedia entry is a section titled "Camera" with a large image of a camera and a description: "A camera is an optical instrument used to record images. At their most basic, cameras are sealed boxes with a small hole that allow light in to capture an image on a light-sensitive surface. Cameras have various mechanisms to control how the light falls onto the light-sensitive surface. Wikipedia". Below this is a section titled "Camera companies" with logos for GoPro, Ambarella, FLIR, Taser International, and Canon. On the left side of the search results, there is a section titled "People also ask" with questions like "What is a good camera to buy?", "What is the best camera to buy for a beginner photographer?", "How much does the camera cost?", and "Is it still worth buying a camera?". Below this is a section titled "Top stories" with articles like "Google Pixel 4a review: impressive camera, affordable price, one-hand-friendly", "OnePlus Nord vs Pixel 4a camera comparison: Which is best?", and "Underwater Camera Near PortMiami Takes Livestream Viewers Under the Sea During Quarantine". At the bottom, there is a section titled "Top 16 Digital Cameras" with images of various cameras.

B

A
by >15%

Managing Costs



Types of costs

Operational costs

- Developer time (failed deployments, oncall, meeting overhead)

Revenue and reputational costs

- Missed SLOs, failed conversions, unhappy users

Infrastructure costs

- Compute, network, storage, API usage

Monitoring costs

Take aggregated logs as an example



Calculating logging costs

Initial Factors

- Aggregating and indexing logs per service:
 - Storage
 - Compute
 - Network
- Peak instance count
- Retention period
- Services involved in a request

Initial Values

Assuming 50GB of log data a day, 14 day retention, high availability (no cold storage)

- 1 Primary (L Compute Optimized)
@ \$89
- 2 Data (XL Memory Optimized)
@ \$426
- 3 SSDs (General Purpose)
@ \$201



\$716

Cloud spend @ 50GB/logs (monthly)



~\$3,386

Total after setup, maintenance (monthly)

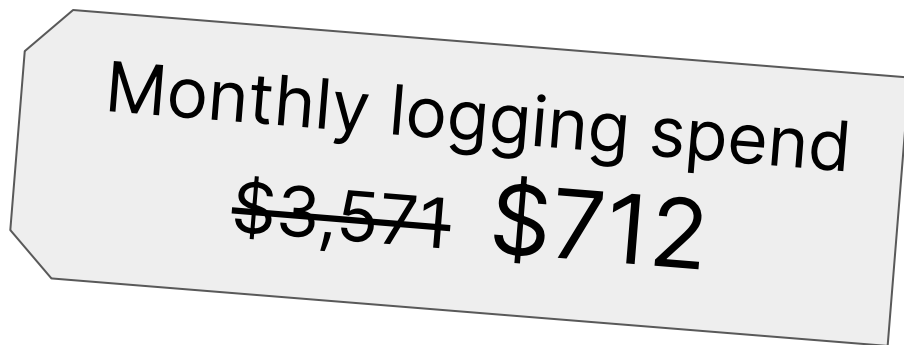


Reducing logging spend with tracing

Annotate spans with logs! It's as easy as:

```
span.addEvent("illegal base64 data at input byte 7")
```

Leverage traces to determine which logs to store



Monthly logging spend
~~\$3,571~~ \$712

Logging data is more valuable in context!



Deploying Tracing



On your tracing ~~migration~~ *journey*

Tracing is not an all-or-nothing endeavour

- How to deliver incremental value for the org
- How to use that value to inform next steps of the journey

Value to developers should be your (meta-)metric of success



Step 1: Start w/ customer-critical experiences

Look at the edge and build an MVP

- As close as you can (reasonably) get to user
- Often an API gateway or proxy

Map incoming operations → dependencies

- Identify next steps
- Build a case for others to adopt tracing



Step 2: Playbook for service owners

Establish conventions for tags, etc.

- What matters to your business?
- What would explain failures?

Instrument frameworks, libraries, shared services

- Accelerate adoption by reusing code
- Enforce conventions programmatically



Step 3: Integrate with existing workflows

Where do engineers work today?

- IDEs, testing frameworks, CI/CD
- Dashboards
- Notification and alerting
- ...



Building observable services

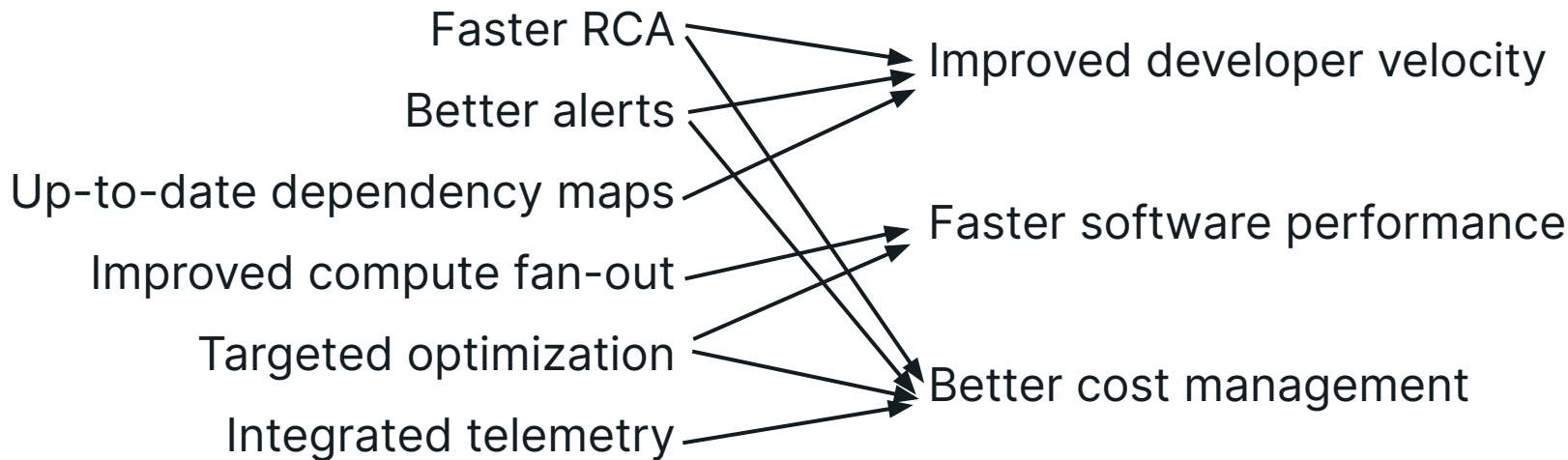


Use open standards like OpenTelemetry for instrumenting service code.

OpenTelemetry provides a single set of APIs, SDKs, and tools for generating distributed traces and metrics from your services.



In summary, distributed tracing provides...



*Distributed tracing puts application behavior **in context**
to help answer the primary question of observability:
“What caused that change?”*



THANK YOU!

Meet me in the Network
Chat Lounge for questions



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CTO and Co-founder, Lightstep
@save_spoons